

Capsules are rotating cuboids that appear in the maze. You can pick up a capsule by driving through it. Each capsule contains an enhancement to your MazeCruiser and is colored accordingly. You cannot kill capsules. A capsule can add to your:

"Weapon" Capabilities:

- o Increase the reserve power of your shield
- o Increase the number of blasts in your magazine
- o Increase the number of missiles in your magazine

"Fast" Capabilities: (shown along the bottom of your dash)

- o Increase the speed of your blasts
- o Increase the speed at which your MazeCruiser moves
- o Increase the speed at which your MazeCruiser turns